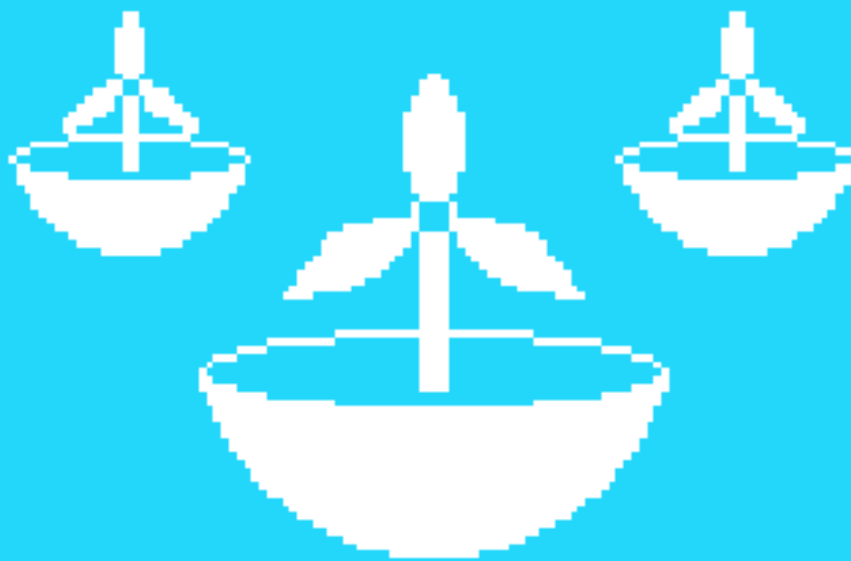


KESTARAEI



NECTARUM

KESTREL

*A SOMEWHAT CLASSIC SHOOTEM UP WITH AN
EMPHASIS ON
PROGRESSION AND UPGRADES.*

CONTROLS

XBOX CONTROLLER

RECOMMENDED

MOVE - LEFT JOYSTICK OR DPAD

FIRE SHOT - A BUTTON

PAUSE - MENU BUTTON

TOGGLE DARK MODE - VIEW BUTTON

KEYBOARD AND MOUSE

MOVE - WASD KEYS

FIRE SHOT - LEFT CLICK OR ENTER

PAUSE - ESCAPE BUTTON

TOGGLE DARK MODE - TAB

GAMEPLAY

SHOOTEM UP WITH AN EMPHASIS ON PROGRESSION THROUGH UPGRADES.

EACH LEVEL WILL TEST YOUR ABILITY TO STRIKE DOWN ENEMIES WHILE AVOIDING THEIR ATTACKS.

EACH ENEMY DESTROYED WILL DROP A NUMBER OF SHARDS BASED ON ITS POWER. THE MORE DIFFICULT THE ENEMY IS TO TAKE DOWN THE MORE SHARDS YOU WILL RECEIVE.

THESE SHARDS CAN BE USED TO PURCHASE UPGRADES AT THE VARIOUS SHOPS LOCATED ACROSS THE LEVELS.

EACH LEVEL WARP IS PROTECTED BY AN END OF LEVEL BOSS.

UPGRADES

HEALTH - EACH HEALTH UPGRADE INCREASES YOUR MAXIMUM HEALTH BY 1.

FIRE RATE - EACH FIRE RATE UPGRADE REDUCES YOUR FIRING COOL DOWN BY 33 PERCENT.

MAGNET - DRAW SHARDS TOWARDS YOU FROM A DISTANCE. EACH MAGNET UPGRADE INCREASES THE RADIUS OF THIS EFFECT.

AUTO FIRE - GRANTS THE ABILITY TO CONTINUOUSLY FIRE IF THE FIRE BUTTON IS HELD DOWN.

TAIL - EACH TAIL INCREASES SPEED AND DRAG RESULTING IN BETTER CONTROL AND MANEUVERABILITY.

UPGRADES

BASIC SHOT - BASIC SINGLE SHOT. LOW POWER, LONG RANGE, NO RECOIL. EACH UPGRADE INCREASES POWER AND RANGE. NEVER HAS RECOIL.

WING SHOT - A DOUBLE SHOT. HITTING WITH JUST ONE IS LOW POWER BUT WITH TWO IS AVERAGE POWER, AVERAGE RANGE, NO RECOIL. EACH UPGRADE INCREASES POWER, RANGE, AND LOW RECOIL.

GALE SHOT - A VERY POWERFUL WIDE SHOT. HIGH POWER, SHORT RANGE, AVERAGE RECOIL. EACH UPGRADE INCREASE POWER AND RECOIL.

CLOUD SHOT - VERY EXPENSIVE GAME BREAKING SHOT. VERY HIGH POWER, VERY HIGH RANGE, VERY HIGH RECOIL. PERSISTS THROUGH ENEMIES AND BLOCKS.